

The theme for the exercise is design of experiments (DOE). The purpose is to provide insight and training in planning, performing and analyzing a statistical experiment, as well as to report the results.

### **The task**

Carry out a  $k$ -factor two-level experiment where the goal is to determine how the various factors influence a response. You should yourself decide what kind of experiment to perform. This may be a laboratory experiment, or be from a problem in your daily life.

Alternatively, you may do a different statistical analysis, using multiple linear regression or another suitable method, using your own data. In this case you should present a brief sketch to one of the course teachers before the project starts.

### **Keywords**

1. Issues to be addressed. Describe the problem you want to study. Why is this interesting? What prior knowledge do you have? What do you want to achieve?
2. Selection of factors and levels. Which factors do you think are relevant to the problem described above? Which of these factors do you think is active/inert? Do you expect an interaction between some of the factors? Which levels should be used, and why do you think these are reasonable? How can you control that the factors really are at the desired level?
3. Selection of response variable. Which response variable will provide information about the problem described above? Are there several response variables of interest? How should the response be measured? What can you say about the accuracy of these measurements?
4. Choice of design.  $2^k$  factorial,  $2^{k-p}$  fractional factorial or other design? Desired resolution of the design?  $e$ ? Is it necessary or desirable to use a blocked design? Is it necessary or desirable with replicates?
5. Implementation of the experiment. Randomization. Describe any problems with the implementation.
6. Analysis of data. Calculation of effects and assessment of statistical significance. Check the assumptions. Do you need to do several experiments (e.g. to resolve alias structures)?
7. Conclusion and recommendations. Which conclusions can you draw from the experiment? Remember that plots are illustrative and very useful for demonstrations.

### **Collaboration**

You can work up to 2 in collaboration.

### **Report**

You shall write a report (in English) on the work that is done. The report should be simple, and the structure may follow the main points made in the 'Keywords'. The length should be 6-7 pages, and preferably not exceed 10 pages. Since the report will not be returned before the exam, it may be useful to take a copy of it for personal use.

### **Submission**

To exercise teacher Jacopo Paglia, deadline Friday April 20 at 12:00 at the latest. The report can either be sent to him by email to [mailto: jacopo.paglia@ntnu.no](mailto:jacopo.paglia@ntnu.no), or be delivered in his mailbox at the Department of Mathematical Sciences, 7th floor of Sentralbygg II.

Note! The report should be furnished with STUDENT NUMBER, not name.

### **Scoring**

The submitted report will be graded and will count 20% of the grade for the course. Note that both the project and exam needs to be passed in order to achieve the Passing grade of the subject.

### **About DOE**

#### **WHO will benefit from statistical design of experiments?**

Anyone who performs or considers to perform, and who wants to systematize the experiments in order to obtain more information by using fewer attempts. These can be either laboratory experiments, experiments in production (physical effort) or computer experiments (simulations).

#### **WHAT is typical for DOE?**

In a wide range of application areas are carried out trials/experiments to investigate or verify certain properties of a process or a system. This can be seen as a learning process: We have opinions and thoughts on the process (process A is better than process B, increased temperature will provide increased yield, etc.). We carry out experiments to find out whether our opinions and thoughts coincide with reality. After the results of the experiment are analyzed, new questions may pop up, or we may need to reconsider our original opinions and thoughts (e.g. process A and B are equally good, when increased temperature is favorable, we tend to believe that also be increased pressure is favorable, etc.). Experimental design is expected to help us to get this learning process to converge as rapidly as possible. The experiments that are carried out are really our questions to the process, while the response that is observed is the process answers to us. In this connection, it is clear that good questions will provide better answers to what we ask for. Here are three important points which we have to address:

- What to ask about?
- How to ask?
- How to interpret the answer?

The first point is clear since it relates to the knowledge you have about the process or system. DOE is mainly about the second and third point. If you are to carry out a statistical analysis of the results of the experiment, it will clearly be useful to plan the experiment with such an analysis in mind. Or to put it in other words: If the experiment is properly planned, then often the analysis of the data will be easy. In the course we consider experiment designs that are well suited for different situations, and we demonstrate how data from such experiments can be analyzed. At the same time we also need to get an understanding of what can go wrong during an experiment and how we can avoid these problems (randomization, blocking and replicates).

### **WHY will one need statistical experimental design?**

There are often three properties that are highlighted as important when talking about the importance of DOE:

- more information
- fewer experiments
- iterative learning process

Experiments performed today will often be costly and the conclusions drawn from these typically have large consequences. It is therefore essential to plan ones experiments in a systematic way so that one can get more information from the collected data, while at the same time keeping the number of experiments to a minimum. Yet it is believed that the vast majority of users of experimental design appreciate in particular the systematism concerning the process, identifying what to investigate and why.